



TED ALIAĞA KOLEJİ

ACTIVITY NAME: Living Together, Living in Peace

APPLICATION DATE: 24th June 2019– 30th May 2020

ABOUT THE PROJECT:

This etwinning project is about social and civic education, whose aim is to make pupils look at their territory and institutions in a new way: they should understand how people manage to live in peace, in democracy, respecting each other and elaborating useful and right laws. This should help pupils to increase their sense of responsibility and of belonging to a community (small, like their town or bigger like their Country or Europe).

AIMS:

To:

- Improve emotional, communicative, affective and social skills.
- Learn to cooperate for a common goal.
- Accept responsibility.
- Develop reasoning skills.
- Define shared codes of behavior.
- Educating creative, divergent, critical and free thinking.
- Activate creative processes of processing and transformation of reality.
- Recognize oneself as a person and a citizen respecting the rules of civil coexistence.
- To mature attitudes of constructive confrontation with others.
- Being sensitive to diversity and differences and seizing the equal social dignity of all.
- To gain awareness about the exercise responsible for one's own freedom.
- To mature sense of belonging to one's own socio-cultural reality through the knowledge of the historical / artistic heritage existing in the territory.

WORKING PROCESS

To realize this project, the work could be divided into 4 steps:

STEP 1: MEETING THE PARTNERS AND BECOMING CONSCIOUS ABOUT THEIR OWN SOCIAL AND INSTITUTIONAL REALITY: pupils know the project and they plan what and how to know more about their territories (elements like flag, inn, form of government, principal laws,...). In the meantime they introduce themselves to their partners

STEP 2: LEARNING ABOUT THEIR PARTNERS AND COMPARING THE SOCIAL AND INSTITUTIONAL REALITIES: pupils know about the social and institutional reality of their partners and compare it to their one

STEP 3: INVENTING AN IDEAL COUNTRY: pupils, in a collaborative way, invent an ideal Country and decide together the territory, the elements they studied before in their realities and also decide the main ideals that make the people feel good

STEP 4: CREATING A BOARD GAME: Pupils have to invent and create a board game in which the goal is coherent with the main ideals pupils have decided before



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EXPECTED RESULTS

- achievement of goals by pupils
- desire to learn about situations different from one's own
- sense of acceptance and collaboration
- creativity, originality
- conscious and constructive use of technologies
- development and use of basic skills to deal with complex tasks
- family involvement through a final event in which pupils will show their path and their work
- reproducibility of the work as a good practice

PARTNERS OF THE PROJECT:

- Turkey
- Italy
- Britain
- Croatia
- Czech

A total of 6 schools participated in the project.

Age Range: 8 - 13 Years



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